



Midcontinent Livestock Supplements mlstubs.com PROVEN PERFORMANCE



Horse-Sheep-Goat Nutrient Analysis Chart

Product	MLS #4	MLS #16	MLS #9	MLS #11	MLS #13
Application	Equine	Equine Mineral	Goat	Sheep	Sheep
Feeding Directions	½ - 1	(see right)	1 - 1.6 oz.	1 - 1.6 oz.	2 - 3 oz.
% Protein	14	none added	15	18 (MO&ND) 21 (TX)	20 (MO&ND) 24 (TX)
% Fat	5	5	5	5	5
% Crude Fiber	2.5	1	2.5	2.5	5
% Calcium	.5 - 1	6.5	1 - 2	1 - 1.5	.5 - 1
% Phosphorus	1	4	1.5	1.5	1
% Salt	none added	none added	none added	none added	none added
% Magnesium	2	2	3	3	1.5
% Potassium	4	3	3	4	4
Copper ppm	225	1300	550	20-50 none added	20-50 none added
Cobalt ppm	none added	none added	none added	none added	none added
Iodine ppm	75	45	100	100	50
Manganese ppm	310	4100	1,400	415	207
Selenium ppm	6.5	10	6.8	9	4.5
Zinc ppm	1,125	4950	2,300	1,500	750
Vit. A IU/LB	165,000	160,000	165,000	220,000	110,000
Vit. D IU/LB	30,000	16,000	30,000	40,000	20,000
Vit. E IU/LB	150	1760	150	200	100
Vitamin C	√	√	√	√	√
9 B-Vitamins	√	√	√	√	√
<i>aspergillus oryzae</i>	√	√	√	√	√
Clarify®	Available	Available			
Zinpro Performance Minerals®	Available	√	Available	Available	Available
Celmanax®	Available	√	Available	Available	Available

MLS #16 Equine Mineral Feeding Recommendations:
1/4 pound per head daily. As a guide offer one 125# tub for every 10 head. This product is not recommended for horses in confinement situations. Extra management practices may be required to control consumption in pastures smaller than 50 acres and for horses in pastures with limited forage.

CELMANAX™SCP can be effective in reducing the incidence and/or severity of bovine respiratory disease (BRD) and scours caused by E. coli or salmonella. By including CELMANAX™ SCP in the diet, shorter recovery rates and decreased severity of coccidiosis can be observed.



ClariFly® Larvicide is a feed additive that prevents adult house flies, stable flies, face flies and horn flies from developing in manure. Use of ClariFly® Larvicide helps keep flies from becoming a nuisance to horses and humans.